

TRANSMITTAL OF APPEAL BRIEF (Large Entity)

Docket No.
ITL.0504US

In Re Application Of: **John M. Davis**

AUG 25 2005

Application No. 09/785,918	Filing Date February 17, 2001	Examiner Le Hien Luu	Customer No. 21906	Group Art Unit 2141	Confirmation No. 4312
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Invention: **Sharing Web Sessions**

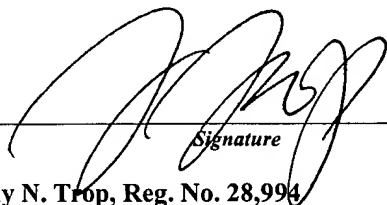
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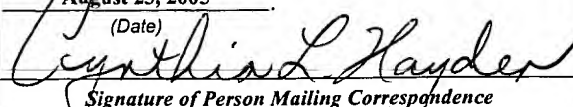
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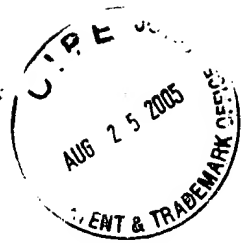

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Dated: **August 23, 2005**

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IN THE UNITED STATES PATENT AND TRADEMARK OFFICE

In re Applicant:

John M. Davis

Serial No.: 09/785,918

Filed: February 17, 2001

For: Sharing Web Sessions

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Art Unit: 2141

Examiner: Le Hien Luu

Atty Docket: ITL.0504US
P10473

Assignee: Intel Corporation

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APPEAL BRIEF

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Cynthia L. Hayden
Cynthia L. Hayden

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REAL PARTY IN INTEREST

The real party in interest is the assignee Intel Corporation.

RELATED APPEALS AND INTERFERENCES

None.

STATUS OF CLAIMS

Claims 1-6, 12-17, 21-28, and 30 (Rejected).

Claims 7-11, 18-20, and 29 (Canceled).

Claims 1-6, 12-17, 21-28, and 30 are rejected and are the subject of this Appeal Brief.

STATUS OF AMENDMENTS

All amendments have been entered.

SUMMARY OF CLAIMED SUBJECT MATTER

In the following discussion, the independent claims are read on one of many possible embodiments without limiting the claims:

1. A method comprising:
detecting an event (Fig. 3, 26) at a server in a client server communication protocol (Specification at page 6, lines 19-22); and
upon detection of an event, sharing a browser session (Fig. 3, 34) between at least two clients, one of said clients being on the server side of said client server communication protocol (Specification at page 6, line 23 - page 7, line 10).

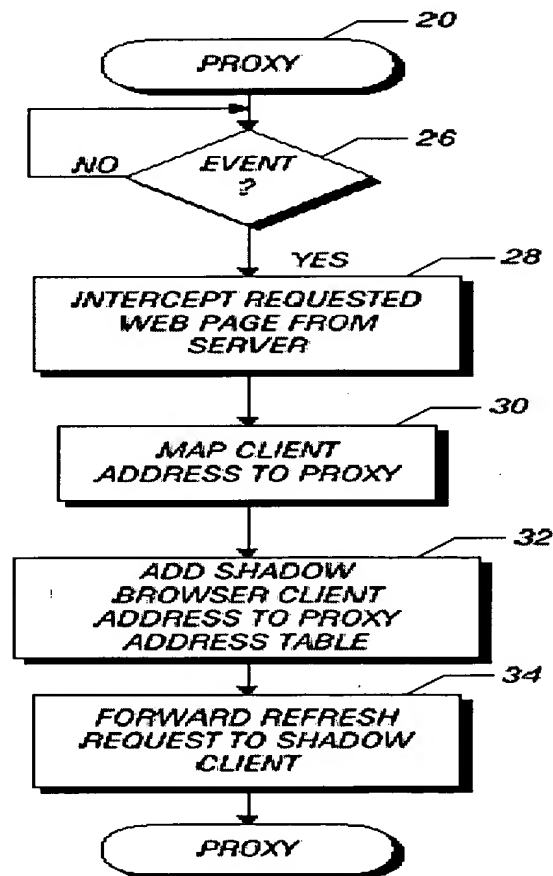


FIG. 3

12. An article comprising a medium storing instructions that, if executed, enable a processor-based system to:

detect an event (Fig. 3, 26) at a server in a client server communication protocol (Specification at page 6, lines 19-22); and

upon detection of an event, share a browser session (Fig. 3, 34) between at least two clients, one of said clients being on the server side of said client server communication protocol (Specification at page 6, line 23 - page 7, line 10).

21. A system comprising:

a processor-based device (22); and

a storage (18) coupled to said device, said storage storing instructions that, if executed, enable the processor-based device to detect an event (Fig. 3, 26) at a server in a client server communication protocol and upon the detection of an event (Fig. 3, 26), cause a browser session (Fig. 3, 34) to be shared between at least two clients, one of said clients being on the server side of said client server communication protocol (Specification at page 6, lines 19-22).

At this point, no issue has been raised that would suggest that the words in the claims have any meaning other than their ordinary meanings. Nothing in this section should be taken as an indication that any claim term has a meaning other than its ordinary meaning.

GROUND OF REJECTION TO BE REVIEWED ON APPEAL

- A. Are Claims 1-6, 12-17, 21-28, and 30 Unpatentable
Over Quatrano in View of Picazo?**

ARGUMENT

A. **Are Claims 1-6, 12-17, 21-28, and 30 Unpatentable Over Quatrano in View of Picazo?**

It is respectfully submitted that Picazo is cited to show that it is possible to do what is claimed, but Picazo does not teach any rationale to do what is claimed. Namely, it is speculated that one could connect up computers and servers in any fashion desired. But, of course, that is always true. What is missing is a reason to do what is claimed. The assertion that putting a client on the server side would make it faster is merely speculation and is not derived from the prior art. Therefore, this observation, while questionable, is insufficient to make out a *prima facie* rejection.

Moreover, the invention is not whether or not one “could” put a client on the server side, but whether or not it is obvious to create a browser sharing session including a client on the server side and a client on the client side. There is no suggestion in any of the cited art for doing this and, since this is what is claimed, a *prima facie* rejection is not made out for this additional reason.

To emphasize the point, it is not sufficient that a cited reference teaches that what is claimed is possible, the cited references taken together must teach that what is claimed is desirable in combination. The fact that Picazo could have connected up any arrangement of servers and clients does not teach that he should have done so. The observation that doing so would have been good is insufficient because it does not come from the prior art, it comes with the benefit of hindsight reasoning.

Even if this deficiency could be overcome in the rejection, the rejection still does not meet the scope of the claimed invention. Namely, a rationale to modify the Quatrano reference to create a web sharing session between a client on the server side and a client on the client side is nowhere suggested in any of the art. In other words, even if it were obvious (which it is not) to put a client on the server side, there still is no prior art based rationale to create a browser sharing session between the client on the server side and the client not on the server side.

Thus, a *prima facie* rejection is not made out.

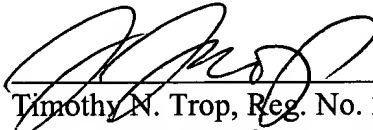
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Applicant respectfully requests that each of the final rejections be reversed and that the claims subject to this Appeal be allowed to issue.

Respectfully submitted,

Date:

8/22/05



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CLAIMS APPENDIX

The claims on appeal are:

1. A method comprising:
detecting an event at a server in a client server communication protocol; and
upon detection of an event, sharing a browser session between at least two clients,
one of said clients being on the server side of said client server communication protocol.
2. The method of claim 1 wherein the step of detecting an event includes detecting,
at a server, an event generated on the client.
3. The method of claim 2 wherein the step of sharing a browser session includes
intercepting a web page provided from a server to the client.
4. The method of claim 3 further including mapping a client address of the web page
to a proxy.
5. The method of claim 4 further including enabling a proxy to provide the web page
to a shadow browser client.
6. The method of claim 5 wherein the step of enabling the proxy to provide the web
page to a shadow browser client includes forwarding a refresh request to the shadow browser
client.
12. An article comprising a medium storing instructions that, if executed, enable a
processor-based system to:
detect an event at a server in a client server communication protocol; and
upon detection of an event, share a browser session between at least two clients,
one of said clients being on the server side of said client server communication protocol.

13. The article of claim 12 further storing instruction that, if executed, enable the processor-based system to detect, at a server, an event generated on the client.

14. The article of claim 13 further storing instructions that, if executed, enable the processor-based system to intercept a web page provided from a server to the client.

15. The article of claim 14 further storing instructions that, if executed, enable the processor-based system to map a client address of the web page to a proxy.

16. The article of claim 15 further storing instructions that, if executed, enable the processor-based system to enable a proxy to provide the web page to a shadow browser client.

17. The article of claim 16 further storing instructions that, if executed, enable the processor-based system to forward a refresh request to the shadow browser client.

21. A system comprising:
a processor-based device; and
a storage coupled to said device, said storage storing instructions that, if executed, enable the processor-based device to detect an event at a server in a client server communication protocol and upon the detection of an event, cause a browser session to be shared between at least two clients, one of said clients being on the server side of said client server communication protocol.

22. The system of claim 21 wherein said processor-based device is a proxy which may be transparent to communications passing between a browser client and a server through said proxy until an event is detected.

23. The system of claim 22 wherein in response to the detection of an event, said processor-based device causes a browser session to be shared between at least two clients.

24. The system of claim 21 adapted to be located on the server side of a network.

25. The system of claim 21 wherein said storage stores instructions that enable the processor-based device to intercept a web page provided from a server to a client.

26. The system of claim 25 wherein said storage stores instructions that enable the processor-based device to map a client address of the web page to a proxy.

27. The system of claim 26 wherein said storage stores instructions that enable the processor-based device to provide the web page to a shadow browser client.

28. The system of claim 27 wherein said storage stores instructions that enable the processor-based device to forward a refresh request to a shadow browser client.

30. The system of claim 21 wherein said storage stores instructions that enable the processor-based device to initiate session sharing over a network between a client on one side of the network and a server on the other side of the network and share the session with another client coupled on the server's side of the network.